

New Scout's Parents

A Consolidated list on what to bring to summer camp.

Class "A" Uniform for the bus trips, evening meals, and all activities after 5:30 PM. That means his sewn brown shirt, green shorts, belt, neckerchief or bolo, green, red-topped socks (at least two pair), and at least two "Troop 21, red T shirts." A hat is optional.

Several "T" shirts and shorts, or dungarees, if he doesn't wear shorts, a pair of "kievas," or flip flops, (these are popular, but are not mandatory, or required, or at least five pair of regular ankle or knee socks to wear with his sneakers. The only time he is in his uniform is on the bus, when required for a special formation, at breakfast (Class B's) and at dinner (class A's).

Personal hygiene items such as a towel, tooth paste, and toothbrush, underarm deodorant, soap, some "Q" Tips for water in ear, ear plugs for swimming if required, extra pair of glasses, if he wears contacts or glasses, some glasses retainers so his glasses won't fall off his head, and extra pair of shoelaces, if his are about worn out. Comb or hairbrush. There is a certified paramedic in camp twenty four hours, seven days a week.

Swim suit. Some bring two pair, and I don't know why.

Flip-flops or sandals to walk to the shower in.

He won't need to wash clothes, if he brings enough for five nights and six days.

Pump or rub on insect repellent - no spray cans as they ruin the seams of the camps' tents.

Pack all in his normal pack or bring a duffle bag, or both. If he is going on the wilderness survival overnighter, he will need his pack, sleeping bag, and ground foam.

Flashlight, mini mag preferred for after darkness requirement. There is no electricity in the troop area. At least two extra batteries and a bulb.

Pocket knife/ Poncho

About twenty feet of utility rope, a few coat hangers, and clothes pins, to make a clothes line in his tent to hang his clothes on to air out, especially the class "A" shirts, shorts, and socks. They will just about stand on their own after a week.

A plastic garbage bag to put his soiled or used clothing item in. Another one to cover his pack if he doesn't have a pack cover.

Medication: There is a camp refrigerator to put it in, if required. If he needs to take it. Write the scoutmaster a note, and make sure I have it for him if he is forgetful, and it is required. We will have some aspirins, Tylenol, and other Quick relief items.

Sleeping bag and foam around cover. There will be a cot and a mattress for him in a two man tent which is elevated on wooden platforms. Some of the boys and adults bring two sheets and blanket instead, but this is a personal call. It may or may get cool in the evening. Both have been effective in the past.

His camping cup, eating utensils, a pen, writing pad for his merit badge work, and his school backpack for going back and forth to merit badge classes or to carry stuff in.

One pair of long pants and long sleeve shirt and belt for swimming and life saving merit badge requirements at the water front.

His signed medical release should have been in long ago. He or attending adults staying over three days have to have it to be there.

A light jacket. It may get cool in the evenings.

Sun screen if he will be on the water front for merit badges and is sensitive to the sun. He can get a light burn if not careful.

He will go on the adventure valley/trail so he will need a old set of “will stay wet” sneakers, a throw away old pair of socks, and a pair of long pants and long sleeve shirt that: will get muddy and he will prefer to discard rather than clean before he leaves.

The scout handbook is mandatory so he can be signed off on all his requirements.

At least thirty dollars to spend on snacks (candy, cokes, cookies, etc., and souvenirs. If he does the basketry, leather or wood carving merit badge, it will cost about \$7.00 each. He should at least do one. If he shoots the shot gun, the shells are \$.25 apiece.

If you can't visit on Wednesday, have someone bring a meal for him so he won't have to eat in the mess hall. Come up a little early and get a complete tour of the camp.

All three meals will be provided in a mess hall. He will have more than enough to eat for all three meals.

He can bring a camera, or other electronic devices, such a CD players and radios, but they cannot be played loud, will be subject to the humidity, and there is no way to really secure them. It is preferred that he not bring them. He could put his camera in a small zip lock bag for protection.

To call Camp Sequoyah for an emergency, call the Birmingham Area council for the number: 970-0251. Same if you want to send mail. They will give you an address. I believe it is listed in the handout we passed out earlier.

Avoid all temptation to bring him home on Wednesday night, no matter how well he paints a picture. Talk to the scoutmaster before you make up your mind. Sometimes this may happen, though it has been rare. And by all means, relax; he is in good, experienced company having one of the best times of his life.